

Industrial Practice Report and Outlook

Power and productivity for a better world¹⁴





Agenda	
 Context Software and software research at ABB 	
Distributed process control systems Domain-specific design challenges	
 Sample projects and initiatives 	
 Q-ImPrESS performance modeling Software development improvement initiatives 	
Architectural Knowledge Management (AKM) practices Desicion rationalepast and present	
 Capturing advice – relevant issues, good justifications 	
 Towards an sustainability guide for AKM Summary and roadmap 	
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Collaborative Process Automation Systems Automation Levels		
Level	Hardware/Software Systems	Typical Responsibilities
Enterprise Resource Planning (ERP)	Enterprise Resource Planning (ERP), Enterprise Asset Management (EAM)	Production planning (coarse), order management logistics, plant production and scheduling, asset management
Manufacturing & Execution	MES, MIS, LIMS	Production planning (detailed), production data and gathering, KPIs, materials management, quality mgmt Scheduling, reliability assurance
Application servers, supervision & control	Distributed Control System (DCS), Process Control System (PCS) Human Machine Interface (HMI), Supervisory Control and Data Acquisition (SCADA)	Operate and observe, recipe management, Archiving of measurement data (historian)
Automation controllers	SPS, control loops	Batch control, continous control, discrete control
Sensors, actuators, field buses (and managed process)	Process signals, I/O modules, fieldbuses Parallel wiring or intelligent systems like: AS-Interface	Interface to technical production process via signals Simple and rapid data collection, moslty binary signals
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Artifact	Decision Topic	Recurring Issues (Decisions Required)
Enterprise architecture documentation [SZ92, ZTP03]	IT strategy	Buy vs. build strategy, open source policy
	Governance	Methods (processes, notations), tools, reference architectures, coding guidelines naming standards, asset ownership
System context [CCS07]	Project scope	External interfaces, incoming and outgoing calls (protocols, formats, identifiers) service level agreements, billing
Other viewpoints [Kru95]	Development process	Configuration management, test cases, build/test/production environment staging
	Physical tiers	Locations, security zones, nodes, load balancing, failover, storage placement
	Data management	Data model reach (enterprise-wide?), synchronization/replication, backup strategy
Architecture overview diagram [Fow03, CCS07]	Logical layers	Coupling and cohesion principles, functional decomposition (partitioning)
	Physical tiers	Locations, security zones, nodes, load balancing, failover, storage placement
	Data management	Data model reach (enterprise-wide?), synchronization/replication, backup strategy
Architecture overview diagram [Eva03, Fow03]	Presentation layer	Rich vs. thin client, multi-channel design, client conversations, session management
	Domain layer (process control flow)	How to ensure process and resource integrity, business and system transactionality
	Domain layer (remote interfaces)	Remote contract design (interfaces, protocols, formats, timeout management)
	Domain layer (component-based development)	Interface contract language, parameter validation, Application Programming Interface (API) design, domain model
	Resource (data) access layer	Connection pooling, concurrency (auto commit?), information integration, caching
	Integration	Hub-and-spoke vs. direct, synchrony, message queuing, data formats, registration

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Artifact	Decision Topic	Recurring Issues (Decisions Required)
Logical component [ZTP03]	Security	Authentication, authorization, confidentiality, integrity, non-repudiation, tenancy
	Systems management	Fault, configuration, accounting, performance, and security management
Logical component [ZZG+08]	Lifecycle management	Lookup, creation, static vs. dynamic activation, instance pooling, housekeeping
	Logging	Log source and sink, protocol, format, level of detail (verbosity levels)
	Error handling	Error logging, reporting, propagation, display, analysis, recovery
Components and connectors [ZTP03, CCS07]	Implementation technology	Technology standard version and profile to use, deployment descriptor settings $\left(\text{QoS}\right)$
	Deployment	Collocation, standalone vs. clustered
Physical node [YRS+99]	Capacity planning	Hardware and software sizing, topologies
	Systems management	Monitoring concept, backup procedures, update management, disaster recove
Source: O. Zimmermann, An architectural decision modeling framework for service oriented architecture design. PhD thesis. Stuttoart University.		





Good and Bad Justifications, Part 1		
Decision driver type	Valid justification	Counter example
Wants and needs of external stakeholders	Alternative A best meets user expectations and functional requirements as documented in user stories, use cases, and business process model.	End users want it, but no evidence for a pressing business need. Technical project team never challenged the need for this feature. Technical design is prescribed in the requirements documents.
Architecturally significant requirements	Nonfunctional requirement XYZ has higher weight than any other requirement and must be addressed; only alternative A meets it.	Do not have any strong requirements that would favor one of the design options, but alternative B is the market trend. Using it will reflect well on the team.
Conflicting decision drivers and alternatives	Performed a trade-off analysis, and alternative A scored best. Prototype showed that it's good enough to solve the given design problem and has acceptable negative consequences.	Only had time to review two design options and did not conduct any hands-on experiments. Alternative B does not seem to perform well, according to information online. Let's try alternative A.
Source: Zimmermann O., Schuster N., Eeles P., Modeling and Sharing Architectural Decisions, Part 1: Concepts. IBM developerWorks, 2008 QABB Group April 27, 2012 [Side 38		

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Good and Bad Justifications, Part 2			
Decision driver type	Valid justification	Counter example	
Reuse of an earlier design	Facing the same or very similar NFRs as successfully completed project XYZ. Alternative A worked well there. A reusable asset of high quality is available to the team.	We've always done it like that. Everybody seems to go this way these days; there's a lot of momentum for this technology.	
Prefer do-it-yours over commercial o the-shelf (build ov buy)	Two cornerstones of our IT strategy are to differentiate ourselves in selected application areas, and remain master alf of our destiny by avoiding vendor lock-in. None of the off-evaluated software both meets our functional requirements er and fits into our application landscape. We analyzed customization and maintenance efforts and concluded that related cost will be in the same range as custom development.	Price of software package seems high, though we did not investigate total cost of ownership (TCO) in detail. Prefer to build our own middleware so we can use our existing application development resources.	
Anticipation of future needs	Change case XYZ describes a feature we don't need in the first release but is in plan for next release. Predict that concurrent requests will be x per second shortly after global rollout of the solution, planned for Q1/2009.	Have to be ready for any future change in technology standards and in data models. All quality attributes matter, and quality attribute XYZ is always the most important for any software-intensive system.	
© ABB Group April 27, 2012 Slide 40	O., Schuster N., Eeles P., Modeling and Sharing Architectural Decisions, P	art 1: Concepts. IBM developer/Works, 2008	









