

Università
della
Svizzera
italiana

Faculty
of Informatics

The Faculty of Informatics
invites you to a lecture on

DISNEY AND INFORMATICS

The opportunities of Geometric and Visual Computing

Prof. Dr. Markus Gross, head of the Computer Graphics Laboratory and director of Disney Research Zürich will present several examples of how informatics plays a central role in the creative process of many Disney products.

At the conclusion of the lecture, Prof. Michael Bronstein of the USI Faculty of Informatics will illustrate the contents and opportunities provided by the new Master's programme in Geometric and Visual Computing.

Friday, May 13 from 6pm to 7.30pm
Auditorium, Università della Svizzera italiana
Lugano Campus, Via G. Buffi 13, 6900 Lugano

For more than 20 years, Dr. Markus Gross has conducted research in the field of computer graphics, in particular the areas of image generation and display, geometric modelling and computer animation. He has published over 200 scientific papers and holds several patents on core graphics and visualisation technologies. Dr. Gross is a Professor of Computer Science at the Swiss Federal Institute of Technology Zürich (ETH), where he heads the Computer Graphics Laboratory, where 45 researchers work on more than 70 scientific projects.

The lecture and presentation of the new Master's programme will be held in English.
An aperitif will follow the lecture.

For further information: decanato.inf@usi.ch
USI: www.usi.ch/en
Master programmes: www.master.inf.usi.ch