Introduction to Systems Programming

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General Information

- ***https://www.inf.usi.ch/carzaniga/edu/sysprog/***
- on iCorsi: ***INF.B.SA 2023-2024.383***

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- Office hours
  - Antonio Carzaniga: *by appointment*
  - Shamiek Mangipudi: *by appointment*
  - Pasquale Polverino: *by appointment*
  - Claudio Milanesi: *by appointment*

Goals and Structure

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  - still with good software engineering practices

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- *Homework*
  - a programming assignment *every week*
  - a few assignments may be graded (we'll tell you which ones)
  - all assignments will be discussed in class

How to Learn Systems Programming

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1. Solve a programming problem
2. If you are stuck, ask somebody to help you out
   (your teacher is always happy to help you!)
   …But *do not simply copy code!*
3. When you're done—when your own solution is *complete*—analyze other solutions, such as the solutions presented in class
4. Go to step 1

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  - grades added together, thus resulting in a weighted average
- +40% midterm exam
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- −100% plagiarism penalties