A Component Model for Dynamic Adaptive Systems

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TU Clausthal Dynamic Adaptive Systems – The Next System Generation?

Motivation

Comp. Model

- Current state of software systems...
 - We are more or less able to provide complex IT systems
- Properties of next generation software systems...
 - High networked software systems and infrastructures
 - Increasing availability of software services
 - Growing usage of personal IT-gadgets
 - More specialized functionalities and user interfaces
 - Higher degree of decentralized autonomy and controllability
 - Increased demands in software systems dependability
- A crystal ball view...

Next system generation: IT cities (ultra-largescaled systems with high dependability requirements!

Those IT cities have to be dynamic adaptive (dynaptive) and thus an infrastructure to dynamically connect and wire the IT systems/components is required

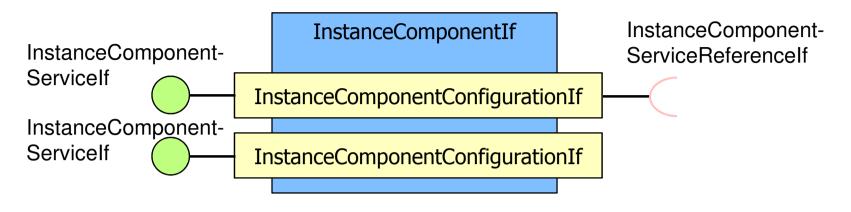




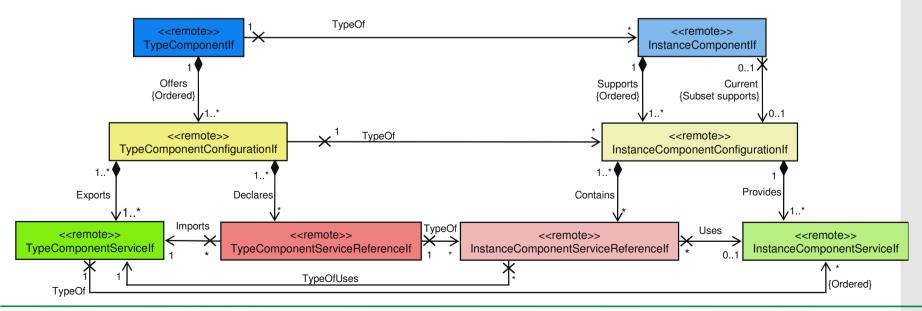
Motivation

Comp. Model

Example







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Example

- Normal comfort feature Warn in case of refrigerator malfunction
- Prevent that elderly people eat spoilt food Warn if expired food is inside the refrigerator



 Provide comfort features Offer recipes (context-sensitive)

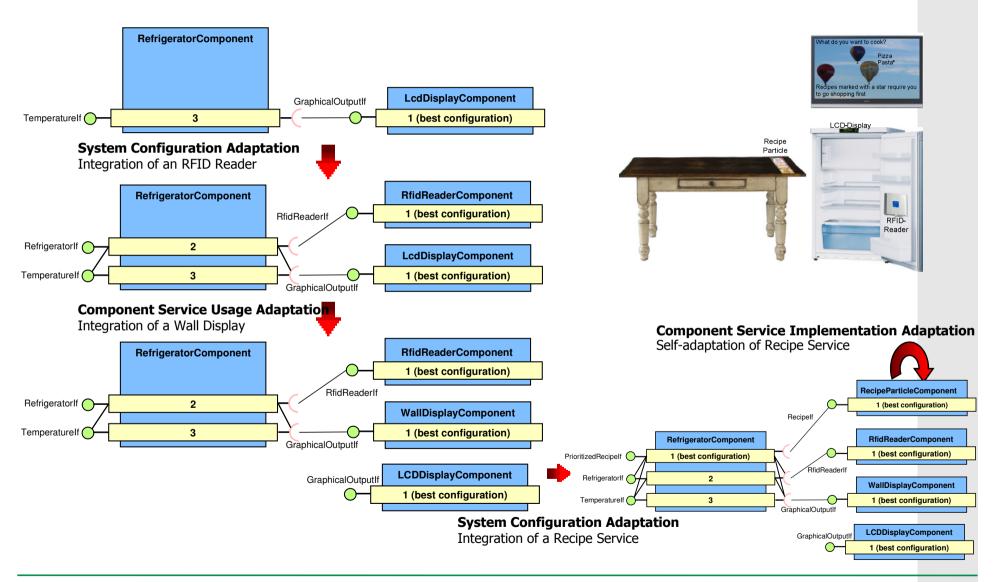




TU Clausthal Example Scenario – Supported Dynamic Adaption Kinds

Comp. Model Example







TU Clausthal Open and Future Research Questions

SSE

Comp. Model

Conclusions

Results we have reached so far

- Formal system model for dynaptive systems
- Middleware implementing the system model
- Implemented demonstration prototypes proving the applicability of these concepts

Questions emerging directly from the work presented:

- Physical Level: Integration of additional devices and physical interfaces and communication channels
- System Level: Integration of ad-hoc communication between smart nodes and additional protocols
- Infrastructure Level: Integration of event based communication
- Application Level: Sound description techniques and code generation for the components

Questions for which the broader community should be seeking answers:

- Formal system model: What kind of adaptation concepts exist and what are they about?
- Description techniques: How can we describe and reason about all kind of relevant aspects of dynaptive systems on the proper abstraction level?
- Iterative system evolution process: How can we provide and evolve ultra-large-scaled systems over time?
- Tool support: What kind of tool support is required and how can it be provided?
- Standard domain architectures: How can we agree on and provide standard domain architectures on an industrial accepted level?



Any Questions

