## **Internet Electronic Mail**

Antonio Carzaniga

Faculty of Informatics Università della Svizzera italiana

March 11, 2020

### **Outline**

- General concepts
- Transport protocol: SMTP
- Basic message format
- MIME format



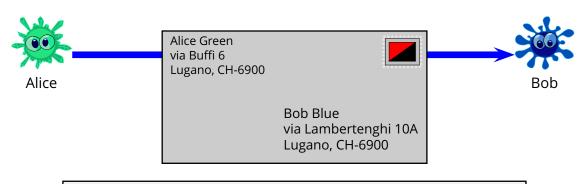


Alice









Alice Green

Lugano, March 9, 2020

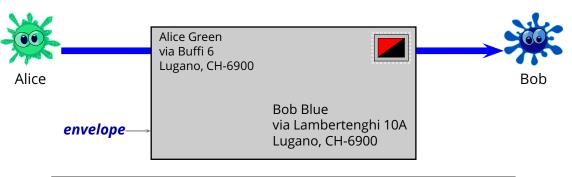
Bob Blue

Re: Your lecture on DNS

Dear Bob,

I wanted to tell you that last week's lecture on DNS...

. . .

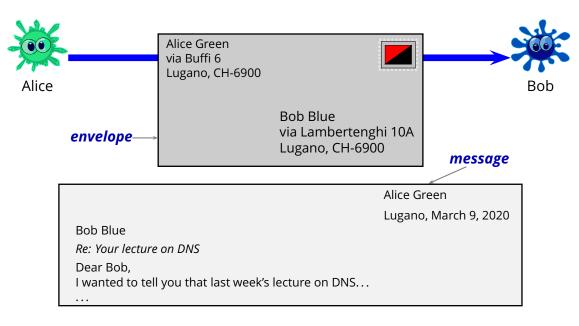


**Bob Blue** 

Dear Bob,

Re: Your lecture on DNS

Alice Green Lugano, March 9, 2020 I wanted to tell you that last week's lecture on DNS...





### **Features and Goals**

- Asynchronous communication
  - Alice sends a message when it is convenient to her
  - ▶ Bob reads Alice's message whenever he has time to do that

### **Features and Goals**

- Asynchronous communication
  - Alice sends a message when it is convenient to her
  - ▶ Bob reads Alice's message whenever he has time to do that
- One-to-many communication
  - Alice can send a message to Bob and Charlie
  - a mailing list sends messages to several receivers

### Features and Goals

- Asynchronous communication
  - Alice sends a message when it is convenient to her
  - Bob reads Alice's message whenever he has time to do that
- One-to-many communication
  - Alice can send a message to Bob and Charlie
  - a mailing list sends messages to several receivers
- Multi-media content
  - images and all sorts of attachments as well as normal text



#### Limitations

- No authentication
  - ▶ Bob can not know for sure that the message he reads was actually written by Alice
  - messages can be modified
  - messages can be forged

#### Limitations

- No authentication
  - ▶ Bob can not know for sure that the message he reads was actually written by Alice
  - messages can be modified
  - messages can be forged
- No confidentiality
  - Alice can not make sure that only Bob will read the message
  - the message can be read by others

#### Limitations

#### No authentication

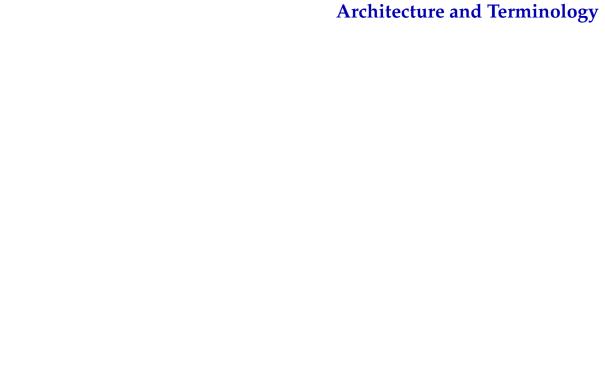
- ▶ Bob can not know for sure that the message he reads was actually written by Alice
- messages can be modified
- messages can be forged

#### No confidentiality

- Alice can not make sure that only Bob will read the message
- the message can be read by others

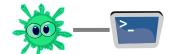
#### Little or no delivery guarantees

- Alice has no idea whether the messages was in fact receiver (much less read!) by Bob
- messages can be accidentally lost or intentionally blocked
- no reliable acknowledgement system



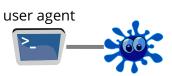










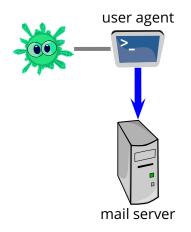


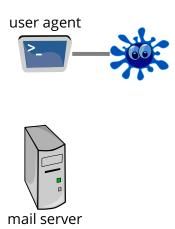


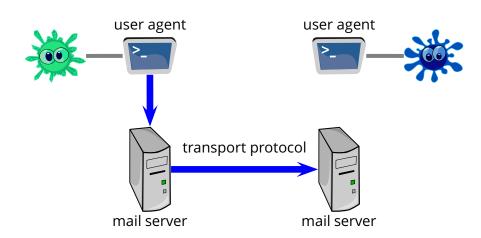


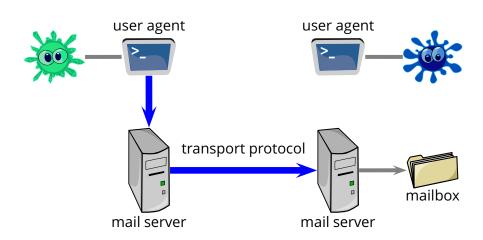


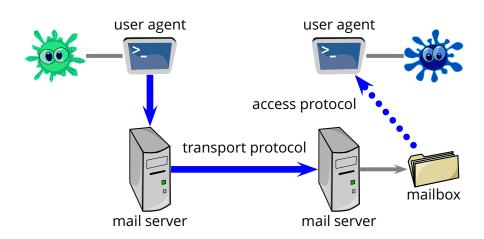


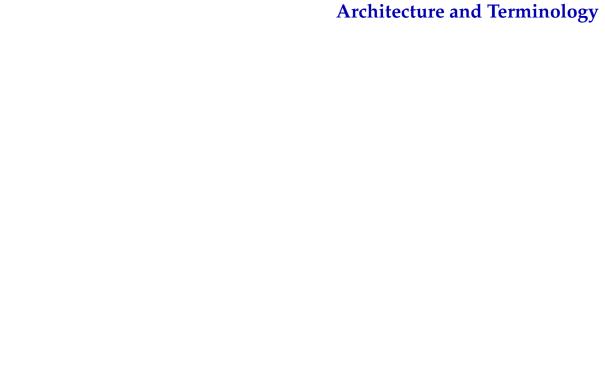












#### User agent

- allows a user to read, compose, reply to, send, and forward messages
- and also to save, classify, sort, search, ...

#### User agent

- allows a user to read, compose, reply to, send, and forward messages
- and also to save, classify, sort, search, ...

#### Mail servers

- accept messages for remote delivery
  - store messages in a local persistent queue
  - deliver messages to a remote (destination) server using the transport protocol
- accept messages for local delivery
  - save messages in some local persistent mailbox
- allow user agents to access local mailboxes
  - user agents can retrieve and/or delete messages
  - this is done through an access protocol



■ Simple Mail Transfer Protocol (defined in RFC 2821)

- Simple Mail Transfer Protocol (defined in RFC 2821)
- Connection-oriented protocol

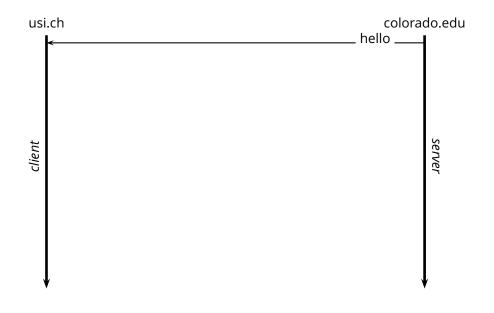
- Simple Mail Transfer Protocol (defined in RFC 2821)
- Connection-oriented protocol
- It is "simple"
  - indeed its simplicity is a reason for its success

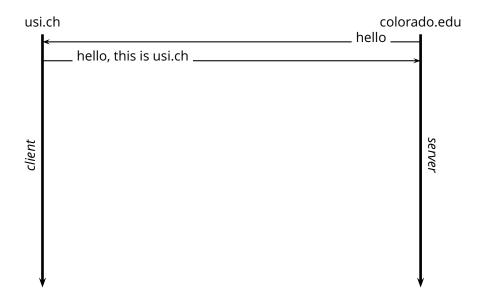
- Simple Mail Transfer Protocol (defined in RFC 2821)
- Connection-oriented protocol
- It is "simple"
  - indeed its simplicity is a reason for its success
- It is an old protocol, compared to HTTP; the first RFCs date back to the early 80s
  - ▶ it has some archaic charachteristics. E.g., it is restricted to 7-bit characters

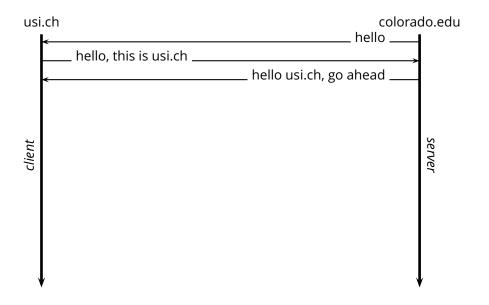
## **SMTP Abstract Example**

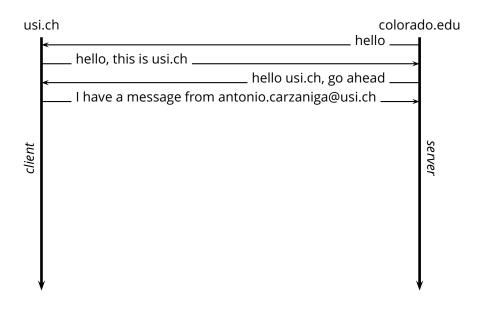


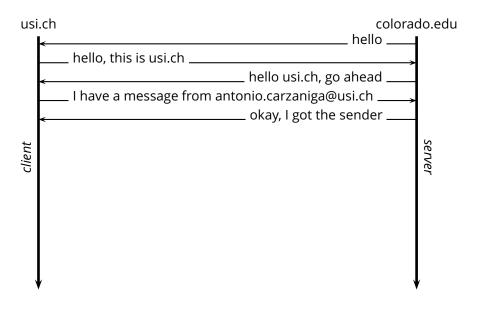
## **SMTP Abstract Example**

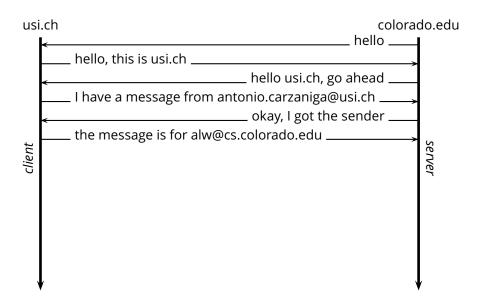


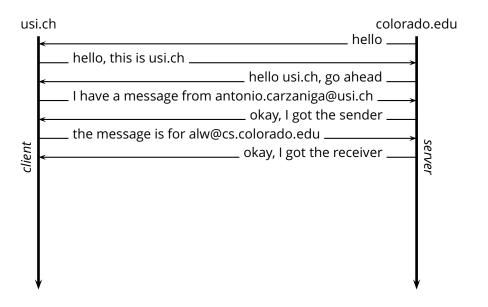


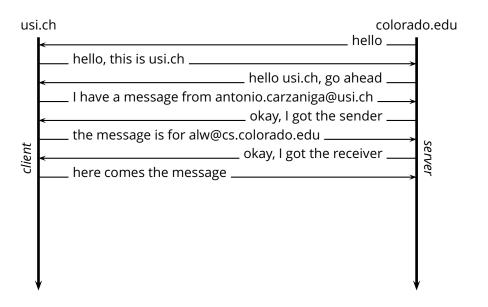


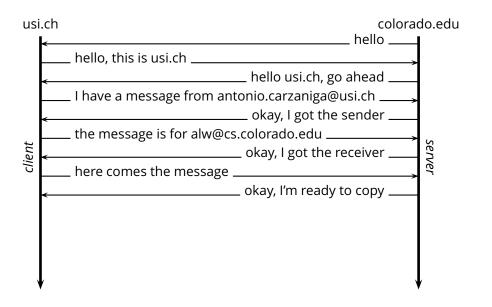


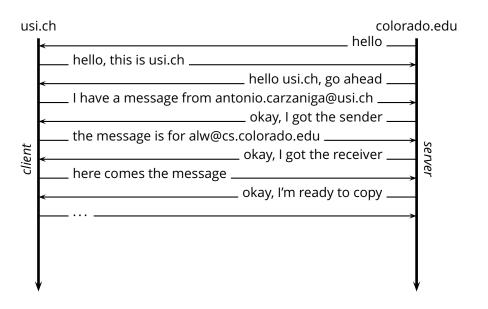


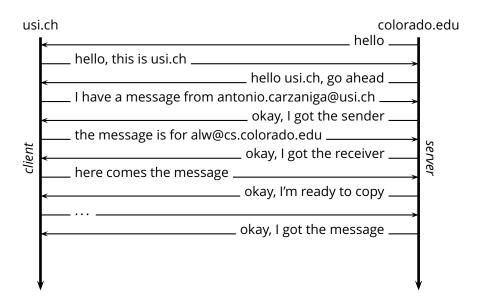


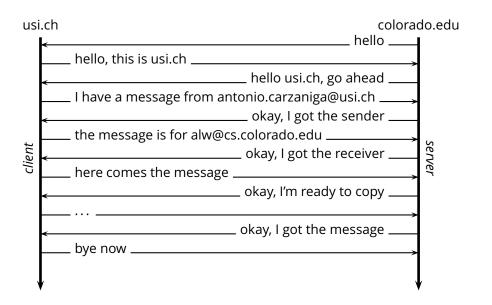


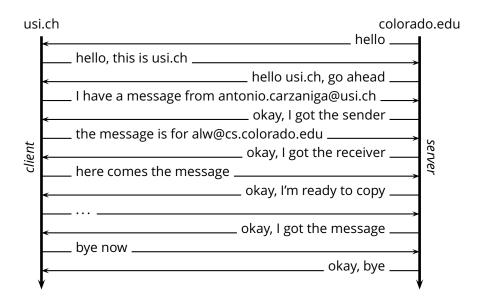




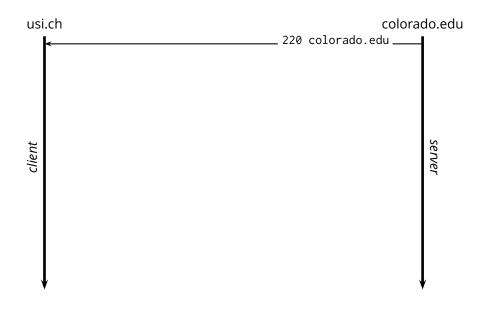


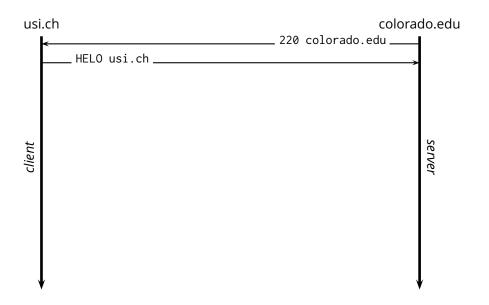


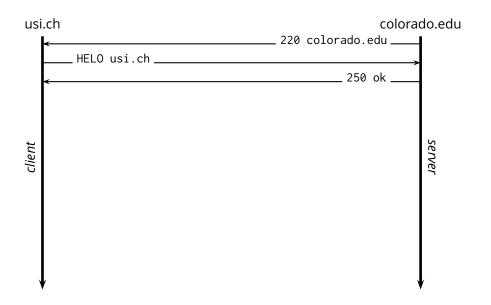


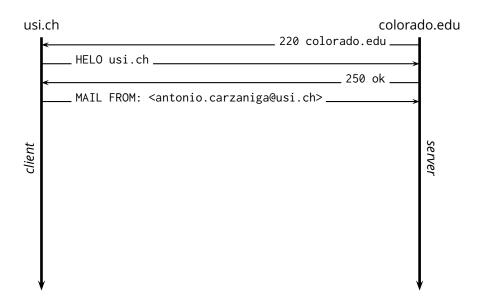


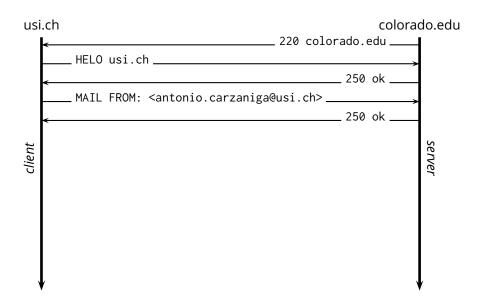


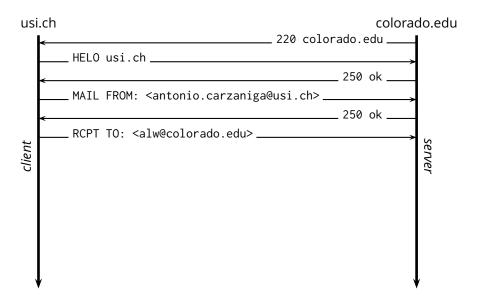


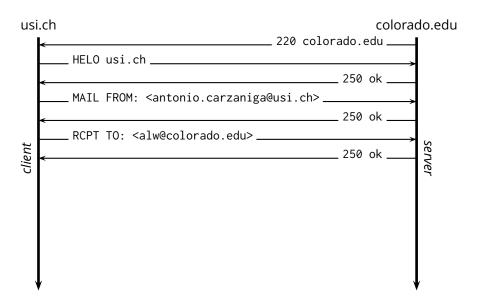


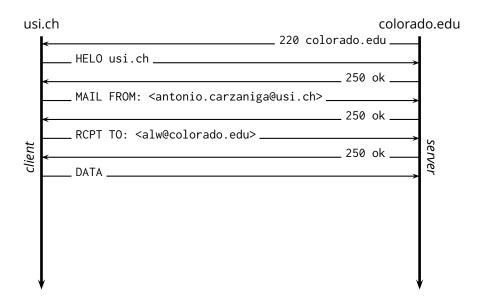


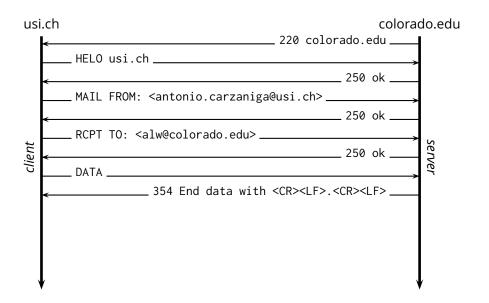


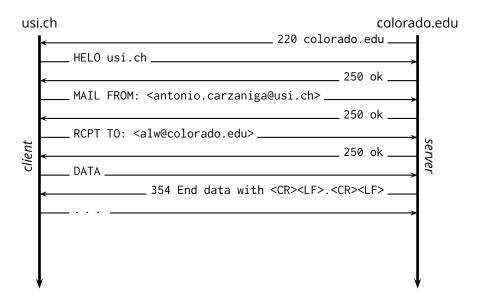


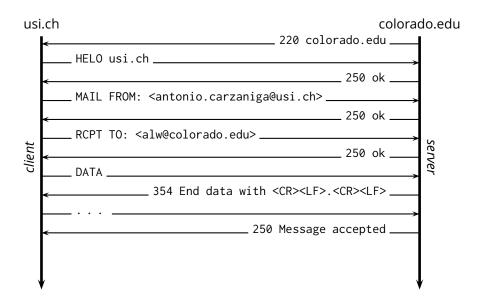


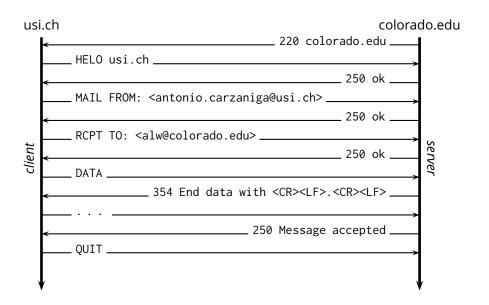


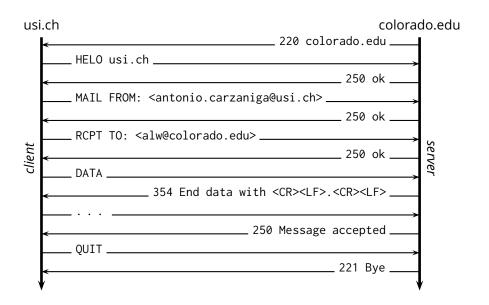


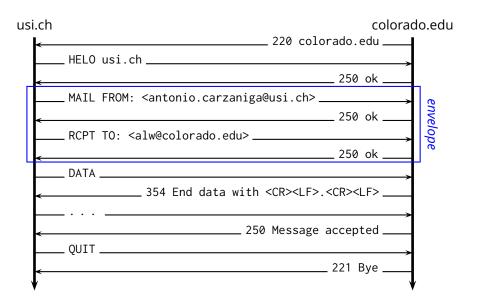


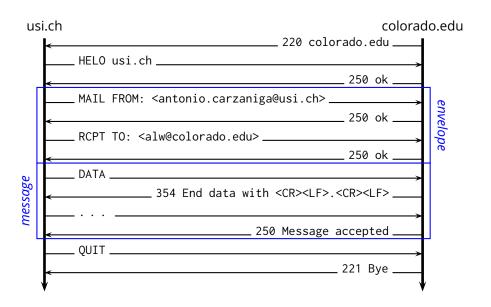














From: antonio.carzaniga@usi.ch	
Date: Mon, 3 Apr 2005 16:48:22 -0600 (MDT)	header
To: carzanig@cs.colorado.edu	lines
Subject: how to send fake e-mail messages	
Hey Dude,	
I heard this story about forging messages.	
Do you know anything about that?	
	1

From: antonio.carzaniga@usi.ch	
Date: Mon, 3 Apr 2005 16:48:22 -0600 (MDT)	header
To: carzanig@cs.colorado.edu	lines
Subject: how to send fake e-mail messages	
	empty line
Hey Dude,	
I heard this story about forging messages.	
Do you know anything about that?	
	I

From: antonio.carzaniga@usi.ch Date: Mon, 3 Apr 2005 16:48:22 -0600 (MDT) To: carzanig@cs.colorado.edu	header lines
Subject: how to send fake e-mail messages	
	empty line
Hey Dude,	
I heard this story about forging messages.  Do you know anything about that?	message body

#### Received: Headers

- SMTP is almost completely oblivious to the content of a message. One exception is the Received: header.
- Every receiving SMTP server must add a Received: header.

#### Received: Headers

- SMTP is almost completely oblivious to the content of a message. One exception is the Received: header.
- Every receiving SMTP server must add a Received: header.

```
Received: from mroe.cs.colorado.edu (mroe-fs.cs.colorado.edu [128.138.242.197])
by serl.cs.colorado.edu (Postfix) with ESMTP id 9AC463D07
for <carzanig@serl.cs.colorado.edu>; Mon, 3 Apr 2006 13:39:28 -0600
Received: from max.colorado.edu (max.colorado.edu [128.138.129.234])
by mroe.cs.colorado.edu (Postfix) with ESMTP id 541C8577A
for <carzanig@cs.colorado.edu>; Mon, 3 Apr 2006 13:43:59 -0600
Received: from cs.colorado.edu (host132-91.pool82107.interbusiness.it [82.107.91.132])
by max.colorado.edu (8.13.6/8.13.6/Hesiod+SSL) with ESMTP id . . .
for <carzanig@cs.colorado.edu>; Mon, 3 Apr 2006 13:38:12 -0600
```

# Message vs. Envelope

Consider the following SMTP client directives

Consider the following SMTP client directives

1. MAIL FROM: <antonio.carzaniga@usi.ch>

#### Consider the following SMTP client directives

- 1. MAIL FROM: <antonio.carzaniga@usi.ch>
- 2. RCPT TO: <carzanig@cs.colorado.edu>

#### Consider the following SMTP client directives

- 1. MAIL FROM: <antonio.carzaniga@usi.ch>
- 2. RCPT TO: <carzanig@cs.colorado.edu>

You can run, but you can't hide!

#### Consider the following SMTP client directives

- 1. MAIL FROM: <antonio.carzaniga@usi.ch>
- 2. RCPT TO: <carzanig@cs.colorado.edu>

You can run, but you can't hide!

Anything wrong with this exchange?

■ The MAIL FROM: and RCPT TO: SMTP messages specify envelope addresses

- The MAIL FROM: and RCPT TO: SMTP messages specify envelope addresses
- From: and To: (and Cc:) headers within a message define message addresses

- The MAIL FROM: and RCPT TO: SMTP messages specify envelope addresses
- From: and To: (and Cc:) headers within a message define message addresses
- There are many situations in which it is perfectly legitimate to have envelope addresses that don't match up with the message addresses

- The MAIL FROM: and RCPT TO: SMTP messages specify envelope addresses
- From: and To: (and Cc:) headers within a message define message addresses
- There are many situations in which it is perfectly legitimate to have envelope addresses that don't match up with the message addresses
  - a message from a mailing list

- The MAIL FROM: and RCPT TO: SMTP messages specify envelope addresses
- From: and To: (and Cc:) headers within a message define message addresses
- There are many situations in which it is perfectly legitimate to have envelope addresses that don't match up with the message addresses
  - a message from a mailing list
  - a "blind" copy

- The MAIL FROM: and RCPT TO: SMTP messages specify envelope addresses
- From: and To: (and Cc:) headers within a message define message addresses
- There are many situations in which it is perfectly legitimate to have envelope addresses that don't match up with the message addresses
  - a message from a mailing list
  - a "blind" copy
  - a message to multiple receivers (To: and/or Cc:)

- The MAIL FROM: and RCPT TO: SMTP messages specify envelope addresses
- From: and To: (and Cc:) headers within a message define message addresses
- There are many situations in which it is perfectly legitimate to have envelope addresses that don't match up with the message addresses
  - a message from a mailing list
  - a "blind" copy
  - a message to multiple receivers (To: and/or Cc:)
  - a forwarded (or re-sent) message

■ The standard message format has some serious limitations

- The standard message format has some serious limitations
  - ► 7-bit (text) content

- The standard message format has some serious limitations
  - ► 7-bit (text) content
  - only text

- The standard message format has some serious limitations
  - ► 7-bit (text) content
  - only text
  - essentially good exclusively for the English language

- The standard message format has some serious limitations
  - ► 7-bit (text) content
  - only text
  - essentially good exclusively for the English language
  - monolithic data

- The standard message format has some serious limitations
  - 7-bit (text) content
  - only text
  - essentially good exclusively for the English language
  - monolithic data
- The *Multipurpose Internet Mail Extensions (MIME)* specification (RFC 2045 and RFC 2046) defines *extensions* of the basic message format that support all of the above

**MIME** 

■ Supports multimedia content

#### **MIME**

- Supports multimedia content
- Supports different encodings for text (different from ASCII)

#### **MIME**

- Supports multimedia content
- Supports different encodings for text (different from ASCII)
- Supports messages consisting of multiple parts E.g.,
  - a message containing some text and an image
  - a message containing a binary attachment (e.g., an executable program, a document, etc.)
  - a message containing another message
  - a message containing some Italian text plus another message containing German text
  - ▶ a message containing another message, conataining another message, . . .

The primary mechanism used by MIME extensions consists of added MIME headers

■ MIME-Version: 1.0 signals a user agent that this message uses MIME extensions, version 1.0

- MIME-Version: 1.0 signals a user agent that this message uses MIME extensions, version 1.0
- Content-Type: ... specifies the content of the message. Valid types include:

- MIME-Version: 1.0 signals a user agent that this message uses MIME extensions, version 1.0
- Content-Type: ... specifies the content of the message. Valid types include:
  - text/plain this is a normal ASCII message

- MIME-Version: 1.0 signals a user agent that this message uses MIME extensions, version 1.0
- Content-Type: ... specifies the content of the message. Valid types include:
  - text/plain this is a normal ASCII message
  - text/html this is an HTML-formatted message

- MIME-Version: 1.0 signals a user agent that this message uses MIME extensions, version 1.0
- Content-Type: ... specifies the content of the message. Valid types include:
  - text/plain this is a normal ASCII message
  - text/html this is an HTML-formatted message
  - ▶ image/jpeg this message contains (only) an image file

- MIME-Version: 1.0 signals a user agent that this message uses MIME extensions, version 1.0
- Content-Type: ... specifies the content of the message. Valid types include:
  - text/plain this is a normal ASCII message
  - text/html this is an HTML-formatted message
  - ▶ image/jpeg this message contains (only) an image file
  - ▶ multipart/mixed this message consists of multiple parts

- MIME-Version: 1.0 signals a user agent that this message uses MIME extensions, version 1.0
- Content-Type: ... specifies the content of the message. Valid types include:
  - text/plain this is a normal ASCII message
  - text/html this is an HTML-formatted message
  - ▶ image/jpeg this message contains (only) an image file
  - ▶ multipart/mixed this message consists of multiple parts
  - ▶ ...

An Internet mail message must contain only 7-bit characters, therefore any content that does not fit the 7-bit (ASCII) character set must be *encoded* 

An Internet mail message must contain only 7-bit characters, therefore any content that does not fit the 7-bit (ASCII) character set must be *encoded* 

Content-Transfer-Encoding: defines the encoding for the message content (or a part thereof). Common values are:

An Internet mail message must contain only 7-bit characters, therefore any content that does not fit the 7-bit (ASCII) character set must be *encoded* 

- Content-Transfer-Encoding: defines the encoding for the message content (or a part thereof). Common values are:
  - ▶ base64

An Internet mail message must contain only 7-bit characters, therefore any content that does not fit the 7-bit (ASCII) character set must be *encoded* 

- Content-Transfer-Encoding: defines the encoding for the message content (or a part thereof). Common values are:
  - ▶ base64
  - Quoted-Printable

- Several functionalities of the MIME extensions depend on the ability to carry multiple "parts" within the same message
  - e.g., to implement "attachments"

- Several functionalities of the MIME extensions depend on the ability to carry multiple "parts" within the same message
  - e.g., to implement "attachments"
- Content-Type: multipart/mixed; boundary="----=\_NextPart\_001\_01C539DF.6607A632"

- Several functionalities of the MIME extensions depend on the ability to carry multiple "parts" within the same message
  - e.g., to implement "attachments"
- Content-Type: multipart/mixed; boundary="----=\_NextPart\_001\_01C539DF.6607A632"
- The message consists of a list of *parts* (e.g., the main message text and an attached document)
  - 1. parts are separated by a boundary line
  - 2. parts are introduced (right after the separator line) by a set of specific headers that define that part
  - 3. the list is terminated by a terminator line

- Several functionalities of the MIME extensions depend on the ability to carry multiple "parts" within the same message
  - e.g., to implement "attachments"
- Content-Type: multipart/mixed; boundary="----=\_NextPart\_001\_01C539DF.6607A632"
- The message consists of a list of *parts* (e.g., the main message text and an attached document)
  - 1. parts are separated by a boundary line
  - 2. parts are introduced (right after the separator line) by a set of specific headers that define that part
  - 3. the list is terminated by a terminator line
- This format is naturally recursive

### MIME Example

MTMF-Version: 1.0 Content-Type: multipart/mixed; boundary="gJ7ppttFJL" Content-Transfer-Encoding: 7bit Date: Fri, 15 Apr 2005 15:24:31 +0200 From: Antonio Carzaniga <antonio.carzaniga@usi.ch> To: Antonio Carzaniga <carzanig@cs.colorado.edu.ch> Subject: Immagini e testo --gJ7ppttFJL Content-Type: text/plain; charset=iso-8859-15 Content-Description: message body text Content-Transfer-Encoding: quoted-printable questo =E8 un esempio di un messaggio che usa il formato MIME. -A --gJ7ppttFJL Content-Type: image/png Content-Disposition: inline; filename="anto.png" Content-Transfer-Encoding: base64 iVBORw0KGgoAAAANSUhEUgAAAMgAAADICAIAAAAiOjnJAAAACXBIWXMAAAIxAAACMQF3BQBZAAAA B3RJTUUH1AwdCiYGBdI1HOAAIABJREFUeNgEu1mMJteVJnaWe2P51/wz88+tcgusnRT3fRMpigOW Wt0De9w9bczAGAM2jPHAfvOLDcNvfvODAW8YeOClDbeN7ullZnpa6kUttZqiKIoiWawiWaxibVlZ uVTu+a+x3Hv08U0q7cEAxsRTRCAiXuLDud928T/7L/6hoDZazYnu8kxnbqLdbbab7Xa71ZxoNZt5 Ts2sSh8efiVxP3z3GtgR5/9Wz/8DNJKaidrd/8MAAAAASUVORK5CYII= --gJ7ppttFJL--