

entry:

```
%err = getelementptr inbounds %struct.jpeg_common_struct,  
... %struct.jpeg_common_struct* %cinfo, i64 0, i32 0  
%0 = load %struct.jpeg_error_mgr*, %struct.jpeg_error_mgr** %err, align 8,  
... !tbaa !3  
%output_message = getelementptr inbounds %struct.jpeg_error_mgr,  
... %struct.jpeg_error_mgr* %0, i64 0, i32 2  
%1 = load void (%struct.jpeg_common_struct)*, void  
... (%struct.jpeg_common_struct)** %output_message, align 8, !tbaa !9  
tail call void @1(%struct.jpeg_common_struct* %cinfo) #7  
tail call void @jpeg_destroy(%struct.jpeg_common_struct* %cinfo) #7  
tail call void @exit(i32 1) #8  
unreachable
```

CFG for 'error_exit' function