

entry:

%0 = bitcast [64 x i16]\* %output\_row to i8\*

%1 = bitcast [64 x i16]\* %input\_row to i8\*

%conv = zext i32 %num\_blocks to i64

%mul = shl nuw nsw i64 %conv, 7

tail call void @llvm.memcpy.p0i8.p0i8.i64(i8\* %0, i8\* %1, i64 %mul, i32 1,  
... i1 false)

ret void

CFG for 'jcopy\_block\_row' function