

entry:

```
%inputctl = getelementptr inbounds %struct.jpeg_decompress_struct,  
... %struct.jpeg_decompress_struct* %cinfo, i64 0, i32 77  
%0 = load %struct.jpeg_input_controller*, %struct.jpeg_input_controller**  
... %inputctl, align 8, !tbaa !2  
%consume_input = getelementptr inbounds %struct.jpeg_input_controller,  
... %struct.jpeg_input_controller* %0, i64 0, i32 0  
store i32 (%struct.jpeg_decompress_struct*)* @consume_markers, i32  
... (%struct.jpeg_decompress_struct**) %consume_input, align 8, !tbaa !10  
ret void
```

CFG for 'finish_input_pass' function