

entry:

```
%iobuffer = getelementptr inbounds %struct.cjpeg_source_struct,  
... %struct.cjpeg_source_struct* %sinfo, i64 1  
%0 = bitcast %struct.cjpeg_source_struct* %iobuffer to i8**  
%1 = load i8*, i8** %0, align 8, !tbaa !3  
%buffer_width = getelementptr inbounds %struct.cjpeg_source_struct,  
... %struct.cjpeg_source_struct* %sinfo, i64 1, i32 2  
%2 = bitcast void (%struct.jpeg_compress_struct*,  
... %struct.cjpeg_source_struct*)** %buffer_width to i64*  
%3 = load i64, i64* %2, align 8, !tbaa !11  
%input_file = getelementptr inbounds %struct.cjpeg_source_struct,  
... %struct.cjpeg_source_struct* %sinfo, i64 0, i32 3  
%4 = load %struct._IO_FILE*, %struct._IO_FILE** %input_file, align 8, !tbaa  
... !12  
%call = tail call i64 @fread(i8* %1, i64 1, i64 %3, %struct._IO_FILE* %4)  
%5 = load i64, i64* %2, align 8, !tbaa !11  
%cmp = icmp eq i64 %call, %5  
br i1 %cmp, label %if.end, label %if.then, !prof !13
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if.then:

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%err = getelementptr inbounds %struct.jpeg_compress_struct,  
... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 0  
%6 = load %struct.jpeg_error_mgr*, %struct.jpeg_error_mgr** %err, align 8,  
... !tbaa !14  
%msg_code = getelementptr inbounds %struct.jpeg_error_mgr,  
... %struct.jpeg_error_mgr* %6, i64 0, i32 5  
store i32 42, i32* %msg_code, align 8, !tbaa !18  
%error_exit = getelementptr inbounds %struct.jpeg_error_mgr,  
... %struct.jpeg_error_mgr* %6, i64 0, i32 0  
%7 = load void (%struct.jpeg_common_struct*)*, void  
... (%struct.jpeg_common_struct*)** %error_exit, align 8, !tbaa !20  
%8 = bitcast %struct.jpeg_compress_struct* %cinfo to  
... %struct.jpeg_common_struct*  
tail call void %7(%struct.jpeg_common_struct* %8) #3  
br label %if.end
```

if.end:
ret i32 1

CFG for 'get_raw_row' function