

entry:

```
%mem = getelementptr inbounds %struct.jpeg_common_struct,  
... %struct.jpeg_common_struct* %cinfo, i64 0, i32 1  
%0 = load %struct.jpeg_memory_mgr*, %struct.jpeg_memory_mgr** %mem, align 8,  
... !tbaa !3  
%free_pool = getelementptr inbounds %struct.jpeg_memory_mgr,  
... %struct.jpeg_memory_mgr* %0, i64 0, i32 9  
%1 = load void (%struct.jpeg_common_struct*, i32)*, void  
... (%struct.jpeg_common_struct*, i32)** %free_pool, align 8, !tbaa !9  
tail call void @1(%struct.jpeg_common_struct* %cinfo, i32 1) #1  
%is_decompressor = getelementptr inbounds %struct.jpeg_common_struct,  
... %struct.jpeg_common_struct* %cinfo, i64 0, i32 3  
%2 = load i32, i32* %is_decompressor, align 8, !tbaa !12  
%tobool = icmp ne i32 %2, 0  
%cond = select i1 %tobool, i32 200, i32 100  
%global_state = getelementptr inbounds %struct.jpeg_common_struct,  
... %struct.jpeg_common_struct* %cinfo, i64 0, i32 4  
store i32 %cond, i32* %global_state, align 4, !tbaa !13  
ret void
```

CFG for 'jpeg\_abort' function