Unit 6
SQL: Data Definition Language
And Data Control Language
For Relational Databases
**DDL (and DCL) in Context**

**User Level (View Level)**
- Derived Tables
  - Constraints, Privileges
  - Derived
  - Queries (DML)

**Community Level (Base Level)**
- Base Tables
  - Constraints, Privileges
  - Implemented
  - Application Data Analysis (ER)
  - Normalization (NFs)
  - Schema Specification (DDL)
  - Queries (DML)

**Physical Level**
- Files
  - Indexes, Distribution
  - Relies on
  - Query Execution (B⁺, ..., Execution Plan)

**DBMS OS Level**
- Concurrency
  - Recovery
  - Runs on
  - Transaction Processing (ACID, Sharding)

**Centralized Or Distributed**
- Standard OS
  - Standard Hardware

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The Tables To Be Defined And Some More

- This is the database we will define
- We do not pay attention to domains of attributes as there is not much interesting in this
Defining A Relational Database

◆ We will only some of the basic capabilities for defining a relational database
◆ The standard is very extensive and provides for a rich repertoire of useful capabilities
◆ We can only touch on some of them
◆ But enough for defining reasonable complexity databases
Basic Definition

◆ CREATE TABLE Plant (  
P CHAR(10),  
Pname CHAR VARYING(10),  
Pcity CHAR VARYING(10),  
Profit NUMBER  
);

◆ This is a minimal definition
  • Name of the table
  • Names of the columns
  • Domains of the columns
Basic Definition

- CREATE TABLE Customer ( 
  C CHAR(10),
  Cname CHAR VARYING(10),
  Ccity CHAR VARYING(10),
  P CHAR(10) 
);

- This is a minimal definition
  - Name of the table
  - Names of the columns
  - Domains of the columns
Basic Definition

- CREATE TABLE Invoice (I CHAR(10), Amt NUMBER, Idate DATE, C CHAR(10));

- This is a minimal definition
  - Name of the table
  - Names of the columns
  - Domains of the columns
Permitted Data Types (Data Domains)

- SQL standard specifies permitted data types, which can be roughly grouped into several families
  - Integers (small or long)
  - Real numbers (standard or double length and with various precisions)
  - Character strings (fixed or variable length)
  - Bit strings (fixed or variable length)
  - Dates and times (various specifications with various time “granularity”)

- Systems have different implementations and modifications of the standard
Notation

◆ In some of the slides, new concepts will be introduced
◆ The SQL specifications will be in red color and bold to draw attention to them
Minimum Specification For Plant

◆ CREATE TABLE Plant (  
P CHAR(10) NOT NULL,  
Pname CHAR VARYING(10),  
Pcity CHAR VARYING(10),  
Profit NUMBER,  
CONSTRAINT C_20 PRIMARY KEY (P),  
CONSTRAINT C_30 UNIQUE (Pcity, Profit),  
CONSTRAINT C_40 CHECK ( Pcity <> Pname ),  
CONSTRAINT C_50 CHECK ( (Pcity <> 'Chicago') OR (Profit > 1000) )  
);  

◆ This is a minimal definition  
  • Name of the table  
  • Names of the columns  
  • Domains of the columns
Not Null

- CREATE TABLE Plant ( 
P CHAR(10) NOT NULL, 
Pname CHAR VARYING(10), 
Pcity CHAR VARYING(10), 
Profit NUMBER, 
CONSTRAINT C_20 PRIMARY KEY (P), 
CONSTRAINT C_30 UNIQUE (Pcity, Profit), 
CONSTRAINT C_40 CHECK ( Pcity <> Pname ), 
CONSTRAINT C_50 CHECK ( (Pcity <> 'Chicago') OR (Profit > 1000) )
);

- Specifies that the values in these columns (could be more than one such column) must not be NULL
Constraints

◆ CREATE TABLE Plant (  
P CHAR(10) NOT NULL,  
Pname CHAR VARYING(10),  
Pcity CHAR VARYING(10),  
Profit NUMBER,  
CONSTRAINT C_20 PRIMARY KEY (P),  
CONSTRAINT C_30 UNIQUE (Pcity, Profit),  
CONSTRAINT C_40 CHECK ( Pcity <> Pname ),  
CONSTRAINT C_50 CHECK ( (Pcity <> 'Chicago') OR (Profit > 1000) )
);

◆ Some constraint on the tables
  • Constraint name, here C_20, is not required, but it is a very good idea to give unique names to a constraint, so it can be later DROPPed or ALTERed by referring to it by its name
  • Constraint name should reflect something about the constraint, to save space I used short names
Primary Key

- CREATE TABLE Plant ( 
  P CHAR(10) NOT NULL, 
  Pname CHAR VARYING(10), 
  Pcity CHAR VARYING(10), 
  Profit NUMBER, 
  CONSTRAINT C_20 PRIMARY KEY (P), 
  CONSTRAINT C_30 UNIQUE (Pcity, Profit), 
  CONSTRAINT C_40 CHECK ( Pcity <> Pname ), 
  CONSTRAINT C_50 CHECK ( (Pcity <> 'Chicago') OR 
  (Profit > 1000) )
);

- The column P is the primary key (only one possible)
  - This requires that it must not be NULL (this is not necessary to 
    state in some systems, as the primary key condition automatically 
    forces it by SQL standard)

- Primary key could be several columns, e.g., PRIMARY 
  KEY(Pcity, Profit); but not in our example
Unique

◆ CREATE TABLE Plant (  
  P CHAR(10) NOT NULL,  
Pname CHAR VARYING(10),  
Pcity CHAR VARYING(10),  
Profit NUMBER,  
CONSTRAINT C_20 PRIMARY KEY (P),  
CONSTRAINT C_30 UNIQUE (Pcity, Profit),  
CONSTRAINT C_40 CHECK ( Pcity <> Pname ),  
CONSTRAINT C_50 CHECK ( (Pcity <> 'Chicago') OR  
  (Profit > 1000) )  
);  

◆ The “subtuple” PCITY,PNAME is a candidate key  
  • There is no requirement, in general, about any of its column being  
    not NULL  
  • To reiterate: all the columns of the primary key must not be NULL
Check (and Unknown)

- CREATE TABLE Plant (
P CHAR(10) NOT NULL,
Pname CHAR VARYING(10),
Pcity CHAR VARYING(10),
Profit NUMBER,
CONSTRAINT C_20 PRIMARY KEY (P),
CONSTRAINT C_30 UNIQUE (Pcity, Profit),
CONSTRAINT C_40 CHECK ( Pcity <> Pname ),
CONSTRAINT C_50 CHECK ( (Pcity <> 'Chicago') OR (Profit > 1000) )
);

- Every tuple must satisfy this condition
- The condition is satisfied, when it is either
  - TRUE, or
  - UNKNOWN (so if Pcity is Null, this condition is satisfied)
- Recall in SQL DML: UNKNOWN implies “not satisfied”
CREATE TABLE Plant ( 
  P CHAR(10) NOT NULL, 
Pname CHAR VARYING(10), 
Pcity CHAR VARYING(10), 
Profit NUMBER, 
CONSTRAINT C_20 PRIMARY KEY (P), 
CONSTRAINT C_30 UNIQUE (Pcity, Profit), 
CONSTRAINT C_40 CHECK ( Pcity <> Pname ), 
CONSTRAINT C_50 CHECK ( (Pcity <> 'Chicago') OR (Profit > 1000) ) 
); 

This is: (Pcity = 'Chicago') \rightarrow (Profit > 1000) 

By standard rules of Boolean operators (propositional calculus)
Check (and Unknown)

- CREATE TABLE Plant (P CHAR(10) NOT NULL, Pname CHAR VARYING(10), Pcity CHAR VARYING(10), Profit NUMBER,
  CONSTRAINT C_20 PRIMARY KEY (P),
  CONSTRAINT C_30 UNIQUE (Pcity, Profit),
  CONSTRAINT C_40 CHECK (Pcity <> Pname),
  CONSTRAINT C_50 CHECK ( (Pcity <> 'Chicago') OR (Profit > 1000) )
);

- Returning to semantics of UNKNOWN and OR, this constraint has to evaluate to TRUE or UNKNOWN to be satisfied, so we need
  (Pcity is not Chicago or is NULL) or (Profit is greater than 1000 or is NULL)

- So for Chicago the profit is greater than 1000 or is NULL
Defaults

- CREATE TABLE Customer (  
  C CHAR(10) NOT NULL,  
  Cname CHAR VARYING(10) DEFAULT (NULL),  
  Ccity CHAR VARYING(10),  
  P CHAR(10) DEFAULT ('Main'),  
  CONSTRAINT C_60 PRIMARY KEY (C),  
  CONSTRAINT C_70 FOREIGN KEY (P) REFERENCES Plant ON DELETE SET NULL  
);  

- It is possible to specify defaults  
  - E.g., when a tuple is inserted and only C and Ccity are specified,  
    the system knows to specify NULL for Cname and Main for P
CREATE TABLE Customer (  
    C CHAR(10) NOT NULL,  
    Cname CHAR VARYING(10) DEFAULT (NULL),  
    Ccity CHAR VARYING(10),  
    P CHAR(10) DEFAULT ('Main'),  
    CONSTRAINT C_60 PRIMARY KEY (C),  
    CONSTRAINT C_70 FOREIGN KEY (P) REFERENCES Plant ON DELETE SET NULL  
);
On Delete Set Null

- CREATE TABLE Customer (C CHAR(10) NOT NULL, Cname CHAR VARYING(10) DEFAULT (NULL), Ccity CHAR VARYING(10), P CHAR(10) DEFAULT ('Main'), CONSTRAINT C_60 PRIMARY KEY (C), CONSTRAINT C_70 FOREIGN KEY (P) REFERENCES Plant ON DELETE SET NULL);

- P in Customer has to reference the primary key of Plant
- But note, that P in Customer is not required to be NOT NULL
- We have a specification that if P listed in some tuple of Customer is deleted from Plant (that is the tuple with this value of primary key is deleted), then that value of P in Plant is automatically replaced by NULL
**Not Null**

- CREATE TABLE Invoice ( 
  I CHAR(10) NOT NULL, 
  Amt NUMBER, 
  Idate DATE, 
  C CHAR(10) NOT NULL, 
  CONSTRAINT C_80 PRIMARY KEY (I), 
  CONSTRAINT C_90 FOREIGN KEY (C) REFERENCES 
  Customer ON DELETE CASCADE 
);

- NOT NULL can be specified also for columns not in the primary key
On Delete Cascade

- CREATE TABLE Invoice (  
  I CHAR(10) NOT NULL,  
  Amt NUMBER,  
  Idate DATE,  
  C CHAR(10) NOT NULL,  
  CONSTRAINT C_80 PRIMARY KEY (I),  
  CONSTRAINT C_90 FOREIGN KEY (C) REFERENCES Customer ON DELETE CASCADE  
);

- We have a specification that if C listed in some tuple of Invoice is deleted from Customer (that is the tuple with this value of primary key is deleted), all the tuples with this value of C in Invoice must be deleted
Maintenance of Referential Integrity

- In order to maintain referential integrity constraints, the system will reject any operation that will violate it.
  - There are subtle interactions if NULLs are present; we will not discuss them here

- CREATE TABLE Invoice (
  I CHAR(10) NOT NULL,
  Amt NUMBER,
  Idate DATE,
  C CHAR(10) NOT NULL,
  CONSTRAINT C_80 PRIMARY KEY (I),
  CONSTRAINT C_90 FOREIGN KEY (C) REFERENCES Customer ON . . .
);
Maintenance of Referential Integrity On Update

◆ This constraint “will act” when:
  • An INSERT or an UPDATE on Invoice is attempted that would produce there a value of C that does not exist in Customer.
  • A DELETE or an UPDATE on Customer is attempted that will leave tuples in Invoice in which the value of C does not appear in any tuple of Customer.

◆ The default is **NO ACTION**, that is the above will not be permitted

◆ We will briefly discuss other options in case of UPDATEs of Customer and skip what happens in other cases
  • **CASCADE**: the new value of the primary key is copied to the foreign key
  • **SET NULL**: the new value of the foreign key is NULL
  • **SET DEFAULT**: the new value of the foreign key is a specified default value (which of course has to appear in Customer)
Starting With A Basic Definition

◆ It is generally a good idea to start with a basic definition and augment it with constraints later
◆ We see how this is done
Basic Definition

CREATE TABLE Plant ( 
P CHAR(10) NOT NULL, 
Pname CHAR VARYING(10), 
Pcity CHAR VARYING(10), 
Profit NUMBER 
);
Basic Definition

- CREATE TABLE Customer (  
  C CHAR(10) NOT NULL,  
  Cname CHAR VARYING(10) DEFAULT (NULL),  
  Ccity CHAR VARYING(10),  
  P CHAR(10) DEFAULT ('Main')  
);
Basic Definition

- CREATE TABLE Invoice (I CHAR(10) NOT NULL, Amt NUMBER, Idate DATE, C CHAR(10) NOT NULL);
Alter the definition to add constraints:

- ALTER TABLE Plant ADD CONSTRAINT C_20 PRIMARY KEY (P);
- ALTER TABLE Customer ADD CONSTRAINT C_60 PRIMARY KEY (C);
- ALTER TABLE Invoice ADD CONSTRAINT C_80 PRIMARY KEY (I);
- ALTER TABLE Customer ADD CONSTRAINT C_70 FOREIGN KEY (P) REFERENCES Plant ON DELETE SET NULL;
- ALTER TABLE Invoice ADD CONSTRAINT C_90 FOREIGN KEY (C) REFERENCES Customer ON DELETE CASCADE;
Altering The Definition To Add Constraints

- ALTER TABLE Plant ADD CONSTRAINT C_30 UNIQUE (Pcity, Profit);
- ALTER TABLE Plant ADD CONSTRAINT C_40 CHECK ( Pcity <> Pname );
- ALTER TABLE Plant ADD CONSTRAINT C_50 CHECK ( (Pcity <> 'Chicago') OR (Profit > 1000) );
Referencing Unique

◆ Foreign key can also refer to UNIQUE and not only to PRIMARY KEY
◆ So we could also add to our database such a constraint, for which we look at an example

◆ CREATE TABLE Test (TestID CHAR(10) NOT NULL, TestPname CHAR VARYING(10), TestPcity CHAR VARYING(10), TestProfit NUMBER);

◆ ALTER TABLE Test ADD CONSTRAINT C_99 FOREIGN KEY (TestPcity, TestProfit) REFERENCES Plant(Pcity, Profit);
Sometimes It Is Necessary To Define Tables First And Then Add Constraints

◆ If you define a foreign key constraint, it cannot refer to a table that has not yet been designed
◆ Consider the following Visio diagram

You have “circular” dependencies
  • You cannot fully define Husband before Wife
  • You cannot fully define Wife before Husband
◆ Therefore
  1. Produce basic definitions for Husband and Wife
  2. Alter them by adding constraints later
Back to our old example

CREATE TABLE City
Country NOT NULL,
State,
Name NOT NULL,
Longitude NOT NULL,
Latitude NOT NULL
);

A city can be identified in one of two ways
- By its geographic location: Longitude and Latitude
- By its official “hierarchy of names”: Country, State, Name

It may be the case that some countries are not divided into states (or equivalent units)
- For them it is natural to allow State to be NULL, as opposed to faking something
UNIQUE and PRIMARY KEY

- The following is OK
- CREATE TABLE City
  Country NOT NULL,
  State,
  Name NOT NULL,
  Longitude NOT NULL,
  Latitude NOT NULL,
  UNIQUE (Country, State, Name),
  PRIMARY KEY (Longitude, Latitude);
UNIQUE and PRIMARY KEY

◆ The following is not OK

◆ CREATE TABLE City
  Country NOT NULL,
  State,
  Name NOT NULL,
  Longitude NOT NULL,
  Latitude NOT NULL,
  PRIMARY KEY (Country, State, Name),
  UNIQUE (Longitude, Latitude) ;

◆ Because State could be NULL, not permitted in primary key

◆ We will see why primary keys should not contain NULLs (there are other reasons for this too)
UNIQUE and PRIMARY KEY

Small database

- CREATE TABLE City_Population
  Country NOT NULL,
  State,
  Name NOT NULL,
  Longitude NOT NULL,
  Latitude NOT NULL,
  Population,
  PRIMARY KEY (Country, State, Name),
  UNIQUE (Longitude, Latitude) ;

- CREATE TABLE City_Size
  Country NOT NULL,
  State,
  Name NOT NULL,
  Longitude NOT NULL,
  Latitude NOT NULL,
  Size,
  PRIMARY KEY (Country, State, Name),
  UNIQUE (Longitude, Latitude) ;
UNIQUE and PRIMARY KEY

◆ We want to combine information about cities from both tables

◆ SELECT *
  FROM City_Population, City_Size
  WHERE (City_Population.Country = City_Size.Country
  AND City_Population.State = City_Size.State
  AND City_Population.Name = City_Size.Name) ;

◆ We will not get anything for cities in countries that are not divided into states!

◆ Because the result of comparison of say (Monaco, NULL, Monaco-Ville) = (Monaco, NULL, Monaco-Ville) is UNKNOWN

◆ Therefore, we cannot have (Country,State,Name) as PRIMARY KEY
Workaround

◆ The following can be done if we want to use UNIQUE set of attributes for joining in our example

◆ SELECT *
  FROM City_Population, City_Size
  WHERE City_Population.Country = City_Size.Country
  AND City_Population.Name = City_Size.Name
  AND ( City_Population.State = City_Size.State
    OR (City_Population.State IS NULL
      AND City_Size.State IS NULL ) )

◆ But this is very burdensome and potentially easily forgotten
When Are Constraints Checked?

◆ Essentially, each row of the TABLE has to satisfy the constraint.

◆ Constraints are checked as tables are modified (immediately or deferred until later, generally until the end of a transaction).

◆ The actual checking is done either after each statement or at the end of a transaction:
  - It is done at the end, to allow changes that cannot be done in a single statement.
  - For example if Total = Checking + Savings and money is moved from Checking to Savings this constraint could be violated in the middle of the move, but must be satisfied before and after the move.

◆ So as part of specification of a constraint one can specify:
  - NOT DEFERRABLE (this is the default), or
  - DEFERRABLE.
Assertions

- Assertion is like a CHECK constraint, *but* it is not attached to a TABLE definition; it is “free floating”

- `CREATE ASSERTION Assertion01 CHECK ( (SELECT COUNT (*) FROM Plant) + (SELECT COUNT (*) FROM Customer) < 1000 );`

- Assertions are more natural than previously described constraints, especially when referring to several tables

- However, they are frequently not implemented, e.g., Oracle

- It is very difficult to implement them both correctly and efficiently
Triggers

◆ These are actions that can be taken before/after/instead INSERT, UPDATE, or DELETE

◆ Triggers are both complex and powerful, we just touch briefly on them here

◆ We will discuss in this unit:
  • AFTER (next)
  • INSTEAD (later)

◆ Assume that after a new Customer is inserted into the database, if Cname is Xiu, the system will “automatically” CREATE a new plant in the city Xiu lives, with “properties related to Xiu,” which we will understand by looking at the example

◆ Let us look at (I tested this in Oracle)
  • The exact trigger in Oracle
  • A partial trace of the execution in Oracle
Defining A Trigger

- CREATE TRIGGER Trigger01
  AFTER INSERT ON Customer
  REFERENCING NEW AS newcustomer
  FOR EACH ROW
  WHEN (newcustomer.Cname = 'Xiu')
  BEGIN
    INSERT INTO Plant VALUES (:newcustomer.C, 'Xiu_Plant', :newcustomer.Ccity, NULL);
  END Trigger01;

- RUN;

- This was the exact Oracle syntax
- **NEW** refers to added rows
- If rows were deleted (not in our example!), we could refer to them as **OLD**
**Our Database**

◆ **Customer and Plant before Insert**

<table>
<thead>
<tr>
<th>C</th>
<th>CNAME</th>
<th>CCITY</th>
<th>P</th>
</tr>
</thead>
<tbody>
<tr>
<td>1000</td>
<td>Doe</td>
<td>Boston</td>
<td>901</td>
</tr>
<tr>
<td>2000</td>
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<td>Chicago</td>
<td>903</td>
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<td>4000</td>
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<td>Denver</td>
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<td>Yao</td>
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<td>Smith</td>
<td>Denver</td>
<td>904</td>
</tr>
<tr>
<td>9000</td>
<td>Smith</td>
<td>Boston</td>
<td>903</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>P</th>
<th>PNAME</th>
<th>PCITY</th>
<th>PROFIT</th>
</tr>
</thead>
<tbody>
<tr>
<td>901</td>
<td>Alpha</td>
<td>Boston</td>
<td>45000</td>
</tr>
<tr>
<td>902</td>
<td>Beta</td>
<td>Boston</td>
<td>56000</td>
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<td>Miami</td>
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</tr>
<tr>
<td>908</td>
<td>Beta</td>
<td>Boston</td>
<td>51000</td>
</tr>
</tbody>
</table>
**Insertion**

- INSERT INTO Customer
  VALUES(1001,'Xiu','Boston',null);

- Note that the INSERT statement could have inserted many tuples into Customer, for instance, if a whole table was inserted into Customer
  - We had an example of such “candidate customers” being inserted into Customer, once Good became Yes
Our Database

Customer and Plant after Insert

<table>
<thead>
<tr>
<th>C</th>
<th>CNAME</th>
<th>CCITY</th>
<th>P</th>
</tr>
</thead>
<tbody>
<tr>
<td>1000</td>
<td>Doe</td>
<td>Boston</td>
<td>901</td>
</tr>
<tr>
<td>2000</td>
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<td>1001</td>
<td>Xiu</td>
<td></td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>P</th>
<th>PNAME</th>
<th>PCITY</th>
<th>PROFIT</th>
</tr>
</thead>
<tbody>
<tr>
<td>901</td>
<td>Alpha</td>
<td>Boston</td>
<td>45000</td>
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<td>Gamma</td>
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</tr>
<tr>
<td>1001</td>
<td>Xiu_Plant</td>
<td>Boston</td>
<td></td>
</tr>
</tbody>
</table>
Views

- We now proceed to the definition of the user level, that is to the definition of views

- Generally speaking, a view consists of “continuously current” table that is derived by means of a SELECT statement from other tables

- For example, we could write

  ```sql
  CREATE VIEW GoodPlant
  AS SELECT *
  FROM Plant
  WHERE Profit > .0;
  ```

- We could now execute a query against the view

  ```sql
  SELECT P
  FROM GoodPlant
  WHERE City = 'Chicago';
  ```

- This will give all P for Chicago where Profit is positive
Views Versus Snapshots

- View is not a snapshot, which is static
- View can be thought of as a procedure call
- Therefore we should think of the following procedure for computing the answer to the last query:
  - The system computes the value of the table GoodPlant
  - The system executes the query against the table GoodPlant
- In actuality, the system may compute the answer differently, however, the result will be equivalent to the canonical procedure described above
Views Defined by Queries

◆ In general, almost any query definition could be used to define a view, so we could have:

```
CREATE VIEW Customer_In_The_City
AS SELECT Cname
FROM Plant, Customer
WHERE Pcity = Ccity
AND Plant.C = Customer.C;
```

◆ Views can also be defined WITH CHECK OPTION, which we will discuss later.
Updating Views

- Views, in principle, can be updated just like the base tables.
- However, all updates to views must be reflected in a correct update to the base table.
- Let us start with the view:
  ```sql
  CREATE VIEW GoodPlant
  AS SELECT *
  FROM Plant
  WHERE Profit > 0.0;
  ```
- Then, it is clear what should be inserted into the table Plant if the following is issued:
  ```sql
  INSERT INTO GoodPlant
  VALUES (675, 'Major', 'Philadelphia', .25);
  ```
Updating Views While Forcing Defaults

◆ Consider now the view

```
CREATE VIEW SomePlant
AS SELECT P, Pname, City
FROM Plant;
```

◆ Then, if the value of Profit can be NULL or has a defined default value, it is clear what should be inserted into the table Plant if the following is issued:

```
INSERT INTO SomePlant
VALUES (675, 'Major', 'Philadelphia');
```
**Update To View Not Reflected In It**

◆ Consider the view

```
CREATE VIEW Plant_In_Chicago
AS SELECT *
FROM Plant
WHERE City = 'Chicago';
```

◆ According to SQL the following update is valid

```
INSERT INTO Plant_In_Chicago
VALUES (897,'Minor','Philadelphia',.1);
```

◆ It is reflected properly in the base table Plant, however, it does not show in the view, of course
Checking for Updates Not Reflected in View

◆ Instead, if we define the view

    CREATE VIEW Plant_In_Chicago
    AS SELECT *
    FROM Plant
    WHERE City = 'Chicago'
    WITH CHECK OPTION;

◆ Then the update

    INSERT INTO Plant_In_Chicago
    VALUES (897,'Minor','Philadelphia',.1);

    will be rejected
Some Views Cannot Be Updated

◆ Consider the view

CREATE VIEW Profit_On_Date
AS SELECT Profit, Date
FROM Plant, Invoice, Customer
WHERE Plant.P = Customer.P
AND Invoice.C = Customer.C;

◆ There is no meaning to the update

INSERT INTO Profit_On_Date
VALUES (0.9,2009-02-01);

◆ Why?

• Because there is no well-defined way for reflecting this update in the base tables
• Several tables would need to be modified in a non-deterministic fashion
Some Views That Cannot Be Updated

◆ Consider the view

```
CREATE VIEW Avg_Amt
AS SELECT AVG(Amt)
FROM Invoice
WHERE ldate = '2009-02-01';
```

◆ It is not permitted to issue:

```
INSERT INTO Avg_Amt
VALUES (75);
```

• There is no way of changing the base tables in a well-defined way.
Some Views That Cannot Be Updated

◆ Consider the view

```
CREATE VIEW Cities_With_Plant
AS SELECT Pcity
FROM Plant;
```

◆ It is not permitted to issue

```
INSERT INTO Cities_With_Plant
VALUES ('Palm Beach');
```

• P cannot have a NULL value, as it was the primary key
Views That Are Updateable In Standard SQL

- The following are the major conditions (there are others) that must be true for an updatable view

  - Is drawn from one TABLE
    - No joins, unions, differences, intersections
  - If the underlying TABLE is a view, it must be updateable
  - The SELECTed columns are column references (each column at most once and without DISTINCT) and not values or aggregates
  - No GROUP BY
Some Views That Should Be Updateable

◆ It may make sense to update views that the SQL standard does not allow to update and it is now sometimes permissible; that is, in some implementations

◆ If we have two tables
  • R(SSN, Salary)
  • S(SSN, Address)

◆ Consider the view

CREATE VIEW RS
AS SELECT R.SSN AS SSN, Salary, Address
FROM R, S
WHERE R.SSN = S.SSN ;

◆ And it is perfectly clear what to do if a new employee is inserted into RS: i.e., how to reflect this in R and in S
Updating Views

◆ SQL prohibits this
◆ But Oracle actually will execute correctly
◆ But Oracle will do very strange things too when you attempt to update views in strange ways
◆ The standard mechanism for updating relatively complex views when it makes sense uses **INSTEAD** triggers
Using A Trigger To Update A View

◆ CREATE TABLE r (  
a CHAR (10) NOT NULL,  
b CHAR (10) NOT NULL,  
PRIMARY KEY (a)  
);

◆ CREATE TABLE s (  
a CHAR (10) NOT NULL,  
c CHAR (10) NOT NULL,  
PRIMARY KEY (a)  
);

◆ CREATE VIEW t AS  
SELECT r.a AS a, r.b AS b, s.c AS c  
FROM r, s  
WHERE r.a = s.a;
Using A Trigger To Update A View

- **CREATE TRIGGER** `trigger02` INSTEAD OF UPDATE ON `t` REFERENCING NEW AS `new` BEGIN UPDATE `s` SET `c` = `new.c` WHERE `a` = `old.a`; END `trigger02`;

- **UPDATE** `t` SET `c` = 'q' WHERE `a` = '2';
**Using A Trigger To Update A View**

- Tables R, S, and view T before update on the view

<table>
<thead>
<tr>
<th>A</th>
<th>B</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>e</td>
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<td>2</td>
<td>f</td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>A</th>
<th>C</th>
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<tbody>
<tr>
<td>1</td>
<td>m</td>
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<tr>
<td>2</td>
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<td>3</td>
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<td>f</td>
<td>n</td>
</tr>
</tbody>
</table>
Using A Trigger To Update A View

- Tables R, S, and view T after update on the view using trigger02

<table>
<thead>
<tr>
<th></th>
<th>A</th>
<th>B</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>e</td>
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<tr>
<td>2</td>
<td>f</td>
<td></td>
<td>q</td>
</tr>
</tbody>
</table>
Using A Trigger To Update (?) A View

- Triggers will allow you to do very strange things
Using A Trigger To Update (?) A View

◆ CREATE TRIGGER trigger03
INSTEAD OF UPDATE ON t
REFERENCING NEW AS new
BEGIN UPDATE r
SET b = :new.c
WHERE a = :old.a;
END trigger03;
.
RUN

◆ UPDATE t
SET c = 'q'
WHERE a = '2';
Using A Trigger To Update (?) A View

◆ Tables R, S, and view T before update on the view

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<td>2</td>
<td>f</td>
<td>n</td>
</tr>
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</table>
Using A Trigger To Update (?) A View

- Tables R, S, and view T after update on the view using trigger03

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ALTER, DROP, REPLACE

◆ In general, if an object is CREATEd, it can subsequently be
  • ALTERed (some features are changed)
  • DROPped (removed)

◆ Sometimes it can be
  • REPLACEd (by a new object)

◆ This is why it is generally a good idea to name constraints, assertions, triggers, etc, while creating them
Privileges

Privileges can be granted to user or PUBLIC for

- Operations
- References
  on
- Base tables
- Views

These are technically part of *Data Control Language* or *DCL*
Types of Privileges

◆ Select
◆ Insert
◆ Update
◆ Delete
◆ References
Examples of Privileges

◆ A typical instruction is:

- **GRANT** SELECT, INSERT
  ON Customer
  TO Li, Brown;

◆ Privileges can be restricted to columns:

- **GRANT** SELECT
  ON Customer.City
  TO Li, Brown;

◆ It is possible to grant all privileges by:

- **GRANT** ALL
  ON Customer
  TO Li, Brown;
Passing Privileges

◆ It is possible to allow the users to pass the privileges to other users by issuing:

  • `GRANT SELECT, INSERT ON Customer TO Li, Brown WITH GRANT OPTION;`

◆ Then Li can issue

  • `GRANT SELECT ON Customer.City TO JONES;`
Privilege To Reference

◆ It is possible to allow a user to use columns in a table as foreign keys referring to primary keys in a table to which the user has no privileges:

  • GRANT ALL
    ON Invoice
    TO Li;

  • GRANT REFERENCES (C)
    ON Customer
    TO Li;

◆ This privilege must be explicitly granted because Li may be able to check if a particular C appears in Customer

  • To check if C = 1 appears in Customer, Li attempts to INSERT an Invoice from C = 1

  • If C = 1 does not appear in Customer, the database will complain about violation of FOREIGN KEY constraint

  • If C = 1 appears in Customer, the database will not complain about violation of FOREIGN KEY constraint

  • This is how Li can check this and that’s why it is explicitly permitted
Privileges On Views

◆ It is possible to grant privileges on views.
  • Of course, the privilege must be meaningful. That is a privilege to update can be given only on a view that can be updated, etc.
Revoking Privileges

- Privileges can be revoked

- There are various ways to specify what happens with privileges granted by somebody from whom a privilege is taken away
Example on UNKNOWN Using Oracle

◆ We define a table and insert tuples into it
◆ Our second tuple is interesting
  • For DDL it satisfies the constraint (actually UNKNOWN)
  • For DML it does not satisfy the constraint (actually UNKNOWN)

create table TEST_UNKNOWN (  
  X CHAR VARYING(10),
  Y CHAR VARYING(10),
  check (X=Y)
);

Insert into TEST_UNKNOWN values('a','a');
Insert into TEST_UNKNOWN values('b',null);
Insert into TEST_UNKNOWN values('c','d');
Example on UNKNOWN Using Oracle

Table created.

1 row created.

1 row created.

Insert into TEST_UNKNOWN values ('c', 'd')
*
ERROR at line 1:
ORA-02290: check constraint (KEDEM.SYS_C00111308) violated

◆ Note that the third tuple does not satisfy the constraint for DDL
Example on UNKNOWN Using Oracle

```
select *
from TEST_UNKNOW;
```

<table>
<thead>
<tr>
<th>X</th>
<th>Y</th>
</tr>
</thead>
<tbody>
<tr>
<td>a</td>
<td>a</td>
</tr>
<tr>
<td>b</td>
<td></td>
</tr>
</tbody>
</table>

- The table has two tuples
Example on UNKNOWN Using Oracle

```sql
select *
from TESTUNKNOWN
where x=y;
```

<table>
<thead>
<tr>
<th>X</th>
<th>Y</th>
</tr>
</thead>
<tbody>
<tr>
<td>a</td>
<td>a</td>
</tr>
</tbody>
</table>

◆ One tuple is output
Key Ideas

◆ CREATE for defining tables
  • Specifying domains
  • PRIMARY KEY
  • UNIQUE
  • FOREIGN KEY
  • NOT NULL
  • CHECK
  • DEFAULT

◆ UNKNOWNs

◆ Maintenance of referential integrity

◆ Constraint checking
  • NOT DEFERRABLE
  • DEFERRABLE

◆ ASSERTIONs
Key Ideas

◆ Trigger “on” INSERT, UPDATE, DELETE, “firing” BEFORE, AFTER, INSTEAD
◆ Views
◆ Updating views with SQL UPDATE
◆ Updating views with INSTEAD TRIGGERs
◆ ALTER, DROP, REPLACE
◆ Privileges:
   • Select
   • Insert
   • Update
   • Delete
   • References