Computer Networking Course Introduction

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September 22, 2016

Outline

- General course information
- Program
- Preliminary schedule
- Intro to computer networking: *the entire course in one hour*

General Information

- On-line course information
 - INFO.NTW16 on iCorsi
 - and on my web page: http://www.inf.usi.ch/carzaniga/edu/ntw/
 - previous editions also on-line: http://www.inf.usi.ch/carzaniga/edu/ntw14/

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General Information

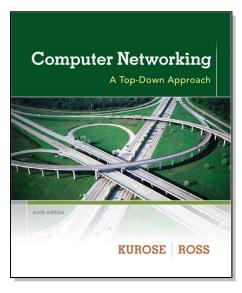
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 - through iCorsi
 - and http://www.inf.usi.ch/carzaniga/edu/ntw/news.html
- Office hours
 - Antonio Carzaniga: by appointment
 - Enrique Fynn: by appointment
 - Luis Mastrangelo: by appointment

Textbook

Computer Networking A Top-Down Approach

James F. Kurose Keith W. Ross

Addison-Wesley



Evaluation

Evaluation

■ +30% homework assignments

- at least three graded assignments
- grades added together, thus resulting in a weighted average
- more homework exercises
- +30% midterm exam
- +40% final exam
- ±10% instructor's discretionary evaluation
 - participation
 - extra credits
 - trajectory
 - ▶ ...

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ideas, words, code, suggestions, corrections on one's work, etc.

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Using someone else's material may be appropriate

- e.g., software libraries
- always clearly identify the external material, and acknowledge its source; failing to do so means committing plagiarism.
- the work will be evaluated based on its added value

- Committing plagiarism on an assignment or an exam will result in *failing that assignment or that exam*
- Penalties may be escalated in accordance with the regulations of the Faculty of Informatics

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- at the instructor's discretion
- only for documented medical conditions or other documented emergencies



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 - corollary: the grade of an assignment turned in more than two days late is 0

Ethics

Ethics

- From this course you can learn how to
 - eavesdrop network traffic (Web, e-mail, etc.)
 - forge network traffic (e.g., e-mail)
 - ▶ ...
 - This knowledge is essential to understanding networked communications
 - you are encouraged to play with the network, just like you would play with the software on your computer

Ethics

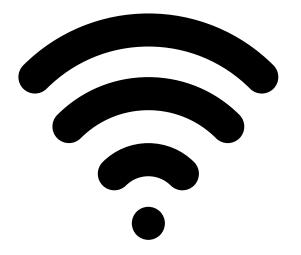
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- This knowledge is essential to understanding networked communications
 - you are encouraged to play with the network, just like you would play with the software on your computer
- Nevertheless, abusing this knowledge is unethical—in fact, it may be considered a crime

Part 2

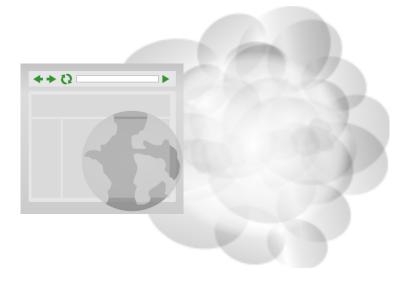
What this course is about

An overview of the entire course in one hour or so



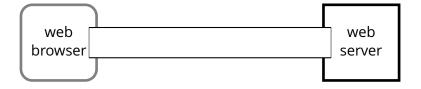




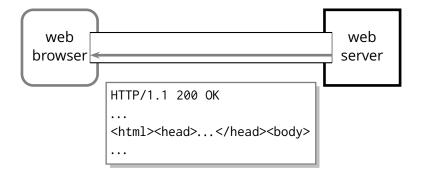


Our View

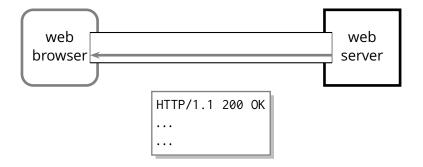
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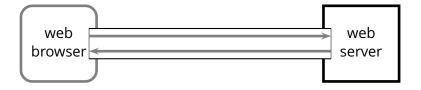




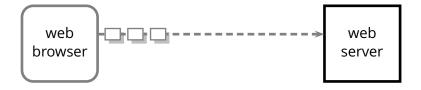




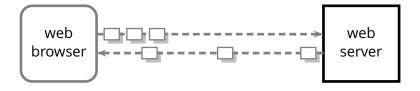
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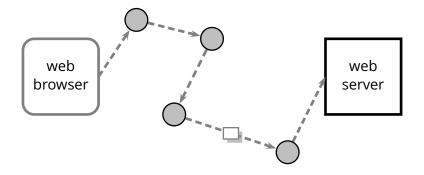


Interconnections and Paths

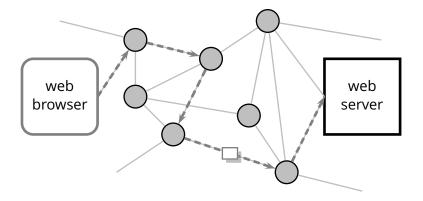


web server

Interconnections and Paths



Interconnections and Paths



Program (1)

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Introduction to networking and the Internet

- the course in one lecture: a tour of all the topics of the course through an end-to-end scenario
- the layered architecture
- what is a protocol
- basic network services: connection-oriented and connectionless service; packet switching vs. circuit switching
- a bit of an historical perspective

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- basic network services: connection-oriented and connectionless service; packet switching vs. circuit switching
- a bit of an historical perspective
- Application layer
 - the application interface: OS primitives
 - a simple client/server program
 - the Web: HTTP; web caching
 - e-mail: transfer protocol (SMTP); access protocols (POP and IMAP); message format (MIME)
 - DNS
 - peer-to-peer networks (BitTorrent)

Program (2)

Transport layer

- multiplexing/demultiplexing
- UDP: connectionless transport protocols
- principles of reliable data transfer
- principles of congestion control
- TCP: header format, reliability, congestion control

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Network layer

- forwarding and routing for datagram and virtual-circuit services
- router architecture: interfaces, switching fabric, queues
- IP: header formats (IPv4 and IPv6), addressing, extensions, fragmentation, IP forwarding
- Routing algorithms and principles: link-state and distance vector routing, hierarchical routing
- IP Routing: OSPF, RIP, BGP

Program (3)

Cross-layer Topics

 basic elements of communication security: block ciphers, modes of operation, public-key cryptography, RSA, basics of TLS/SSL